4th Grade Dual Immersion Mapping Guidance Journeys (2011)

In order to ensure that all the standards are addressed in the 10-day plan, components from the skipped weeks will need to be integrated. The two critical areas that will need to be addressed are decoding and grammar. The following table offers guidance for integrating all decoding and grammar skills into the 10-day plan.

Phonics: The table below indicates which week's phonics lessons you will use for each two-week cycle. All phonics lessons are on Day 3, but they are taught on Day 5 & 9 in your 10-day plan.

Unit	Main Selection	Day 5	Days 9
Unit 1	Because of Winn Dixie	Lesson 1	Lesson 2
	How Tia Lola Came to Stay	Lesson 3	Lesson 5
	The Power of W.O.W.!	Lesson 4	Benchmark
Unit 2	Once Upon a Cool Motorcycle Dude	Lesson 6	Lesson 7
	Dear Mr. Winston	Lesson 8	Lesson 9
	Jose! Born to Dance	Lesson 10	Unit Test
Unit 3	The Earth Dragon Awakes	Lesson 11	Lesson 12
	The Life and Times of the Ant	Lesson 13	Lesson 14
	Ecology for Kids	Lesson 15	Benchmark
Unit 4	The Right Dog for the Job	Lesson 16	Lesson 17
	Moon Runner	Lesson 18	Lesson 19
	Sacagawea	Lesson 20	Unit Test
Unit 5	The World According to Humphrey	Lesson 21	Lesson 24
	I Could Do That! Esther Morris Gets Women the Vote	Lesson 22	Lesson 25
	The Fun They Had	Lesson 23	Benchmark
Unit 6	The Girl Who Loved Spiders; Web Wise	Lesson 26	Lesson 27
	Museums: Worlds of Wonder; Making the Most of Trash	Lesson 28	Lesson 29
	Mystery at Reed's Pond; A Big Python Problem	Lesson 30	Unit Test

Grammar: Grammar lessons are represented daily in Journeys. The table below indicates which grammar lessons you will use during each two-week cycle. Explicit grammar instruction occurs on the 10-day plan on Days 2, 4, 7, 9 with day 10 being a review time. Grammar should be embedded into writing instruction on Days 1, 3, 5, 6, & 8.

Unit	Main Selection	Days 2 &	Day 7 & 9
Unit 1	Because of Winn Dixie	Lesson 1	Lesson 2
	How Tia Lola Came to Stay	Lesson 3	Lesson 5
	The Power of W.O.W.!	Lesson 4	Benchmark
Unit 2	Once Upon a Cool Motorcycle Dude	Lesson 6	Lesson 7
	Dear Mr. Winston	Lesson 8	Lesson 9
	Jose! Born to Dance	Lesson 10	Unit Test
Unit 3	The Earth Dragon Awakes	Lesson 11	Lesson 12
	The Life and Times of the Ant	Lesson 13	Lesson 14
	Ecology for Kids	Lesson 15	Benchmark
Unit 4	The Right Dog for the Job	Lesson 16	Lesson 17
	Moon Runner	Lesson 18	Lesson 19
	Sacagawea	Lesson 20	Unit Test
Unit 5	The World According to Humphrey	Lesson 21	Lesson 24
	I Could Do That! Esther Morris Gets Women the Vote	Lesson 22	Lesson 25
	The Fun They Had	Lesson 23	Benchmark
Unit 6	The Girl Who Loved Spiders; Web Wise	Lesson 26	Lesson 27
	Museums: Worlds of Wonder; Making the Most of Trash	Lesson 28	Lesson 29
	Mystery at Reed's Pond; A Big Python Problem	Lesson 30	Unit Test